

DATE	DAY / PUB HOLIDAY	TIMES	EVENTS	PATROL GROUP
PERIOD A				
26/11/16	SAT	1PM – 4:30PM	FIRST PATROL	ALL PATROLS
27/11/16	SUN	10:30AM – 4:30PM	REQUAL	ALL PATROLS
03/12/16	SAT	1PM – 4:30PM		BRAVO
04/12/16	SUN	10:30AM – 4:30PM		CHARLIE
10/12/16	SAT	1PM – 4:30PM		DELTA
11/12/16	SUN	10:30AM – 4:30PM	REQUAL *BRONZE CAMP STARTS*	ECHO FOXTROT
17/12/16	SAT	1PM – 4:30PM	*BRONZE CAMP FINISH*	BRONZE CAMP PATROL
18/12/16	SUN	10:30AM – 4:30PM		ALPHA
24/12/16	SAT	10:30AM – 4:30PM	CHRISTMAS EVE	DELTA
PERIOD B				
26/12/16	MON	10AM – 5:30PM	BOXING DAY	BRAVO
27/12/16	TUES	10AM – 5:30PM	ADDITIONAL PUBLIC HOLIDAY	CHARLIE
31/12/16	SAT	10AM – 5:30PM	NEW YEARS EVE	DELTA
01/01/17	SUN	10AM – 5:30PM	NEW YEARS DAY	ECHO
02/01/17	MON	10AM – 5:30PM	ADDITIONAL PUBLIC HOLIDAY	FOXTROT
07/01/17	SAT	1PM – 5:30PM	P2P LORNE	DELTA
08/01/17	SUN	10AM – 5:30PM	P2P LORNE	ECHO
14/01/17	SAT	1PM – 5:30PM		ALPHA

15/01/17	SUN	10AM – 5:30PM		BRAVO
21/01/17	SAT	1PM – 5:30PM		CHARLIE
22/01/17	SUN	10AM – 5:30PM		FOXTROT
26/01/17	THUR	10AM – 5:30PM	AUSTRALIA DAY	GOLF
PERIOD C				
28/01/17	SAT	1PM – 4:30PM		ALPHA
29/01/17	SUN	10:30AM – 4:30PM		
04/02/17	SAT	1PM – 4:30PM		BRAVO
05/02/17	SUN	10:30AM – 4:30PM		
11/02/17	SAT	1PM – 4:30PM		CHARLIE
12/02/17	SUN	10:30AM – 4:30PM		
18/02/17	SAT	1PM – 4:30PM		DELTA
19/02/17	SUN	10:30AM – 4:30PM		
25/02/17	SAT	1PM – 4:30PM		ECHO
26/02/17	SUN	10:30AM – 4:30PM		
04/03/17	SAT	1PM – 4:30PM		FOXTROT
05/03/17	SUN	10:30AM – 4:30PM		
11/03/17	SAT	1PM – 4:30PM		GOLF
12/03/17	SUN	10:30AM – 4:30PM		ALPHA
13/03/17	MON	10:30AM – 4:30PM	LABOUR DAY	ALL PATROLS
18/03/17	SAT	1PM – 4:30PM		BRAVO

19/03/17	SUN	10:30AM – 4:30PM		
25/03/17	SAT	1PM – 4:30PM		CHARLIE
26/03/17	SUN	10:30AM – 4:30PM		
01/04/17	SAT	1PM – 4:30PM		DELTA
02/04/17	SUN	10:30AM – 4:30PM		
07/04/17	SAT	1PM – 4:30PM		ECHO
08/04/17	SUN	10:30AM – 4:30PM		
14/04/17	FRI	10:30AM – 4:30PM	GOOD FRIDAY	FOXTROT
15/04/17	SAT	10:30AM – 4:30PM	EASTER SATURDAY	ALPHA
16/04/17	SUN	10:30AM – 4:30PM	EASTER SUNDAY	ALL PATROLS
17/04/17	MON	10:30AM – 4:30PM	EASTER MONAY (LAST PATROL)	ALL PATROLS